# Rohith Reddy Rachala

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## **EDUCATION**

University of California, San Diego

Master of Science, ECE, Signal and Image Processing; GPA: 3.92/4

La Jolla, California

Sept 2022 - Mar 2024

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Courses: Scalable Data Systems, Recommender Systems, Statistical Learning, Computer Vision, 3D Deep Learning, Visual Learning, Deep Generative Models, Software Foundations, Linear Algebra, Digital Signal Processing

Indian Institute of Technology, Palakkad

Kerala, India

Bachelor of Technology, Electrical Engineering; GPA: 8.53/10

Aug 2017 - Apr 2021

# TECHNICAL SKILLS

- Programming Languages: Python, C++, C, Javascript, SQL, PHP, Dart, OOPs
- Frameworks: OpenCV, Flask, Django, ReactJS, Flutter, Qt, gRPC
- Technologies: PostgreSQL, MongoDB, AWS, Kubernetes, Docker, Git, Linux
- Machine Learning and Data Science: AWS Sagemaker, PyTorch, TensorFlow, Sklearn, Numpy, Pandas, Matplotlib

#### EXPERIENCE

## Graduate Student Researcher

Nov 2022 - Present

- SOPAC Lab, Scripps Institute of Oceanography, UC San Diego, La Jolla, CA
  - o Developing a ML pipeline in collaboration with NASA JPL, to classify spatio-temporal anomalies. Executed exploratory data analysis for feature extraction and conducted experiments with random forests and GCNs.
  - o Implemented distributed training on Kubernetes, enhancing scalability for large datasets. Experimented with various ML architectures and performed hyperparameter tuning, improving model accuracy.
  - o Developed a multi-threaded Qt-based software, enabling real-time processing of sensor data from over 100 servers, and engineered a scalable server capable of handling simultaneous client connections with secure user authentication and designed an intuitive GUI for monitoring client statuses and managing server connections.

# Software Development Engineer, R&D

July 2021 - Sept 2022

- ITS Planners and Engineers, Hyderabad, India
  - o Spearheaded Nayanamy2 development, a GPU-based vehicle tracking system on edge devices, utilizing deep learning models to achieve accuracy between 85-97% based on streaming needs. Integrated socket server for client data broadcasting and executed batch inference deployment of a multi-stream processing model on Jetson.
  - o Conceptualized and developed Nayanamv1, a real-time image processing solution. Designed for low-resource environments, this system accurately counts vehicles at stop lines using live stream.
  - Led TIMv2 and TIMv3 projects enhancing traffic signal optimization and detector integration with improvements in algorithms and system reliability. Worked in **docker environments** for testing software in traffic simulation.
  - Deployed Open Trip Planner on an AWS instance for public transport and walking route planning. Contributed to the Margadarsi app using Flutter, focusing on features like journey planning and bus timetables.

# Academic Projects

- 3D-Hand Pose Estimation: Researching multi-modal fusion for hand pose estimation in highly occluded scenarios. Developed a synchronized approach to collect a structured dataset from multi-view cameras and a wearable sensor.
- Counterfactual Image Generation: Developed a pipeline for counterfactual image generation using GANs and neural nets, to generate visually similar alternative images with desired attribute changes for improved image editing.
- Data Analysis on Smart building dataset: Performed exploratory data analysis on sensor data, extracting vital features. Implemented linear regression and random forest for accurate feature prediction, establishing a baseline.
- Image Segmentation: Implemented statistical learning algorithms in Matlab utilizing Naive Bayes, Maximum Likelihood Estimation, and Bayesian Parameter Estimation for segmenting an image.

#### Publications

BEAR-Data: Analysis and Applications of an Open Multizone Building Dataset Conference Paper, Published at ACM BuildSys-23

Github

Hand-Drawn Electrical Circuit Recognition using Object Detection and Node Recognition

Github

Journal Paper, Publised at SN Computer Science