# Rohith Reddy Rachala

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#### **EDUCATION**

# University of California, San Diego

Master of Science, ECE, Signal and Image Processing; GPA: 3.92/4

La Jolla, California Sept 2022 - Mar 2024

Courses: Software Foundations, Scalable Data Systems, Recommender Systems, 3D Deep Learning, Computer Vision 1, Advanced Computer Vision, Visual Learning, Deep Generative Models, Linear Algebra

# Indian Institute of Technology, Palakkad

Kerala, India

Bachelor of Technology, Electrical Engineering; GPA: 8.53/10

Aug 2017 - Apr 2021

## TECHNICAL SKILLS

- Programming Languages: Python, C++, C, Javascript, SQL, PHP, Dart, OOPs
- Frameworks: Flask, Django, ReactJS, Flutter, Qt, gRPC
- Technologies: PostgreSQL, MongoDB, AWS, Kubernetes, Docker, Git, Linux
- Machine Learning and Data Science: AWS Sagemaker, PyTorch, TensorFlow, Sklearn, Numpy, Pandas, Matplotlib

#### EXPERIENCE

## Graduate Student Researcher

Nov 2022 - Present

- SOPAC Lab, Scripps Institute of Oceanography, UC San Diego, La Jolla, CA
  - o Developed a multi-threaded Qt-based software, enabling real-time processing of sensor data from over 100 servers, incorporating APIs for data correction and GPS-based user interaction.
  - Engineered a scalable server capable of handling simultaneous client connections with secure user authentication and designed an intuitive GUI for monitoring client statuses and managing server connections.
  - o In collaboration with NASA JPL, designed and implemented a ML pipeline, for classifying anomalies in extensive geodetic time series data. Developed sophisticated data visualization tools and optimized models using distributed training on Kubernetes, enhancing data processing efficiency.

#### Software Development Engineer, R&D

July 2021 - Sept 2022

- ITS Planners and Engineers, Hyderabad, India
  - o Spearheaded Nayanamy2 development, a GPU-based vehicle tracking system on edge devices, utilizing deep learning models to achieve accuracy between 85-97% based on streaming needs. Integrated socket server for client data broadcasting and executed batch inference deployment of a multi-stream processing model on Jetson.
  - Led TIMv2(Traffic Intelligence Module) and TIMv3 projects enhancing autonomous functionality, traffic signal optimization and detector integration with improvements in server communication, traffic flow algorithms and system reliability. Worked in docker environments for testing software in traffic simulation.
  - o Developed server-side software with Redis, gRPC and FastAPI for efficient database integration and client communication. Built a Flutter-based Enforcement App for highway incident monitoring.

## Software Development Engineer Intern, R&D

Apr 2020 - Jul 2020

ITS Planners and Engineers, Hyderabad, India

- Engineered a solution to optimize traffic flow for emergency vehicles. Utilized **geospatial analysis** to identify traffic signals along the shortest route, enabling uninterrupted ambulance and police passage through junctions.
- Authored APIs focusing on navigation and alert systems for buses. Implemented algorithms for shortest path calculations and developed real-time geo-fencing, bunching alerts to enhance public transport efficiency.
- Deployed Open Trip Planner on an AWS instance for public transport and walking route planning. Contributed to the Margadarsi app using **Flutter**, focusing on features like journey planning and bus timetables.

#### Academic Projects

- Website for Smart Building Research: Developed a website, featuring React.js frontend and Flask API backend for user registration and data access. Optimized PostgreSQL database for efficient data storage and retrieval.
- 3D-Hand Pose Estimation: Researching multi-modal fusion for hand pose estimation in highly occluded scenarios. Developed a synchronized approach to collect a structured dataset from multi-view cameras and a wearable sensor.
- Counterfactual Image Generation: Developed a pipeline for counterfactual image generation using GANs and neural nets, to generate visually similar alternative images with desired attribute changes for improved image editing.
- Instance Eraser: Developed an algorithm inspired by Google's MagicEraser to remove specified objects from images. Utilized instance segmentation and Pix2Pix model for image reconstruction, achieving background recovery.